



AASH TOURNAMENT RULES



ADMISSION: \$20 daily pass per person.

GAME FORFEIT: 10 mins post game time is considered a forfeit but may be extended due to extenuating circumstances.

CLOCK: 12 min halves for 3rd – 8th grades and all girls divisions; 14 min halves for boys 9th grade and up; clocks stop on all dead balls. If court is available to start the game early, both teams are present and both teams are in agreement, the site director can instruct the referees to start the game.

UNIFORMS: First team listed or top team in bracket play denotes the home team and wears light colored uniform.

WARM UP TIME: 3 min warm up time between games. Warm up time may be reduced at tournament director's discretion for gym availability.

HALF TIME: Half time will be 2 minutes.

OVERTIME: **Pool play** = 2 minutes (One 30 second time out per team, no carryovers) then sudden death;
Bracket play = 2 overtimes (1 min each; One 30 second timeout no carryovers); 3rd overtime play sudden death.

TIME-OUTS: Each team will be allowed two (2) thirty second timeouts per half in regulation time.

FOULS: 2 Free throws on the 10th foul; 6 player fouls.

EXCESSIVE SCORING: When a team leads by 15 pts for 3rd – 8th grades and all girls divisions and 20 points for boys 9th grade & up anytime during the game a running clock will be used with the clock stopping only at team time-outs, injuries, and official discretion. If the lead falls to less than 10 points for 3rd – 8th grade and all girls divisions, and 15 points for boys 9th grade and up, the clock will revert to the regulation clock rule. **Slaughter rule is during BRACKET PLAY ONLY whereas game ends at 3 mins with 30 point lead and at 2 mins with 20 point lead.**

UNSPORTSMANLIKE CONDUCT: If any player/coach/spectator is ejected from a game, they are not allowed to attend the next scheduled game. Once they return, if they are ejected again for the 2nd time, they are terminated from participating/attending the remainder of the tournament games and not allowed on the premises of the tournament.

PLAYER PROTEST: Players must abide by the grade first then age for division eligibility, per AAU qualification. A protest can be formally submitted to the site director for \$100 within 15 mins after the game has ended; requesting proof of grade or age of a named player. The coach of the player in question must provide a birth certificate and copy of his/her report card within 15 mins. Failure to provide documentation or if the player is proven to be ineligible, the team forfeits all games and the team is disqualified from the tournament. The \$100 protest fee will be returned if the player is disqualified.

PLAYER PARTICIPATION RULE: A player can play for multiple teams but in different divisions. A player is not permitted to play for multiple teams within the same division. If it is proven that a player has competed with multiple teams in the same division, the player will be disqualified from the tournament and the games the player participated in will result in a forfeit. Only the players whose names are listed on the rosters given to the score table during pool play are eligible to play in bracket games. **NO ADDITIONAL PLAYERS MAY BE ADDED TO THE ROSTERS FOR/DURING BRACKET GAMES.** Bracket games will be forfeited for any team that does not adhere to this rule. Players must wear the same jersey number throughout the tournament. Players who graduated from the previous year are not permitted to participate in this event.

COACHES: There should only be ONE coach standing during the game. Only coaches and team members participating in game are allowed on bench. No additional persons.