

High School Summer Tournament (2026) - RULES

(35 Second Shot Clock will be Enforced)

GAME PLAY RULES:

- **ALL HIGH SCHOOL DIVISIONS = 8 Minute “Stop Time” Quarters**

- **4th Quarter:** Clock runs with a 20-point or more lead

- **3 Minute Warm-Up // 2 Minute Half-Time // 3 (30 Second) Timeouts per Game**

- 1st Overtime: 2 Minutes / 2nd Overtime: Sudden Death (First 2 Points Wins, FT's or Field Goal)
- 1 Additional Timeout added per Overtime (Maximum of 3 timeouts per team at any time)

- **Notice** → DOUBLE BONUS on 5th Team Foul of the Quarter (There will be no “1 and 1” FT's)

- Individual Player Foul Out on **(5th Personal Foul)**

- Technical Foul = Two FT's & Possession

- Other Rule Clarifications – (NFHS Standard)

- All Teams should come equipped with their own First Aid Materials

- Home team will wear light colored jerseys & Away team will wear dark colored jerseys.

- If a team is a “no-show” for a game, they will be assessed a forfeit resulting in a loss. There will be no refunds for forfeited games.

- Ties in Pool Play: Determined by Head to Head match-ups first. 2nd Tie Breaker: Min/Max Score Differential (+/- 20). 3rd Tie Breaker: Overall score differential. 4th Tie Breaker: Fewest defensive points allowed. Following Pool Play - Seeding will then occur for Bracket Play.

IMPORTANT: SPECTATORS, COACHES, & PLAYERS - DO NOT ABUSE OUR CONTRACTED REFEREES OR EVENT STAFF. EVENT DIRECTORS WILL HAVE THE FINAL SAY REGARDING ANY EJECTIONS, DISPUTES, SUSPENSIONS OR RULINGS!