

ETHIC INDOOR BASEBALL SINGLE ELIMINATION

RULES

FACILITY INFORMATION

- Address of the facility: 5330 S Racine Ave, New Berlin WI 53146
 - There is a gate-fee for all spectators. Gate is Cashless
 - \$10 for adults' single day / \$15 for the weekend
 - \$5 for seniors/veterans
 - \$5 per person between the ages of 13-18
 - No charge for the players, coaches (max three coaches per team per day), and children 12 and under.
 - The following items are prohibited from being brought in:
 - Weapons
 - Wagons/equipment carts
 - Outside food and beverages
 - Non-service animals
 - Tobacco is prohibited anywhere inside the facility.
 - Cleats (No cleats allowed)
 - All guests, players, coaches, and officials are expected to behave in a respectable manner. There will be a zero tolerance for any abusive language to any umpire or tournament official. Failure to comply may result in being asked to leave the premises without warning.
 - There is a full-service café on premises and vending machines with beverages for purchase on property – No Carry Ins Allowed.
 - Spectators may view games from the upstairs seating or around the field, but will not be permitted on the field, or behind the backstop of fields one or two.
 - Spectators are reminded to be aware of any game play, flying balls, and flying bats.

POOL PLAY RULES

- There will be two games being played in pool play
- One umpire for all games
- Rules set shall be federation/NFHS rule set
- All games are 6 innings or 90 minutes drop dead whatever comes first.
Tournament director can reduce the game time due to scheduling conflict and/or facility needs. If drop dead comes into play the final score is what scoreboard reads at time of drop dead.
- Home and visitors are determined by a coin flip at the home plate meeting. • Game time starts after the home plate meeting breaks and will be kept by the umpires.

- Lineups can use DH, bat 9 (with subs), or bat whole lineup.
- Courtesy runners for pitchers and catchers shall be last out. If last out is a catcher/pitcher then previous out prior to that shall be used.
- Drop third strike is in play for U11 and older.
- Stealing is as follows:
 - u8 and u9 once ball crosses plate
 - u10 once it leaves the hand
 - u11 and above per NFHS• U8 cannot advance home on past balls
- 9 Fielders will be used for all games.

RUN AHEAD RULE:

- 80 minute drop dead if any team is up by 6 or more runs
- 10 runs after 3 innings
- 8 runs after 4 innings
- 6 runs after 5 innings
- Games may and can end in a tie.
- Warm-up pitches between innings shall be limited to 5 pitches or 60 seconds whichever comes first. Pitchers are not required to take all their allotted warm up pitches.
- No gathering around the pitcher after outs or strike outs.
- Teams should not purposely delay games to preserve a lead. If officials feel that a team is delaying, the umpires can stop the clock to prevent this.
- Jewelry shall be permitted, unless the umpire deems it dangerous, then the player shall be required to remove it. If the player refuses to remove it, the player shall be disqualified from playing until the jewelry is removed or made safe.
- Seeding for bracket play shall be determined by:
 - Best Record
 - Head-to-Head
 - Least runs allowed
 - Run differential (maximum of 10 runs per game)
 - Coin Flip
- Games may start up to 30 minutes ahead of scheduled start time.

BRACKET PLAY RULES

SINGLE ELIMINATION BRACKET

- One umpire for all games.
- Rules set shall be federation/NFHS rule set.
- Championship and Bracket games are 6 innings or 90-minute drop dead. If drop dead comes into play the final score is what scoreboard reads at time of drop dead. If game is tied after 6 innings or time limit has expired, international tie breaker shall be used until a winner has been decided.

- Tournament director may reduce the game times due to scheduling conflict and/or facility needs.
- Higher seed is the home team.
- Game time starts after the home plate meeting breaks and will be kept by the umpires.
- Lineups can use DH, bat 9 (with subs), or bat whole lineup.
- Courtesy runners for pitchers and catchers shall be last out. If last out is a catcher/pitcher then previous out prior to that shall be used.
- Drop third strike is in play at U11 and older

RUN AHEAD RULE:

- 80 minute drop dead if a team is up by 6 or more runs
- 10 runs after 3 innings
- 8 runs after 4 innings
- 6 runs after 5 innings
- All bracket play must have a winner. In case of ties, the international tie breaker will be used:
 - Last batter of the inning starts on second base, ALL batters start with a 1-1 count 1 out on the board.
- Warm-up pitches between innings shall be limited to 5 pitches or 60 seconds whichever comes first. Pitchers are not required to take all their allotted warm up pitches.
- No gathering around the pitcher after outs or strike outs.
- Teams should not purposely delay games to preserve a lead. If officials feel that a team is delaying, the umpires can stop the clock to prevent this.
- Jewelry shall be permitted, unless the umpire deems it dangerous, then the player shall be required to remove it. If the player refuses to remove it, the player shall be disqualified from playing until the jewelry is removed or made safe.
- Games may start up to 30 minutes ahead of scheduled start time.

WARM-UP

- Pregame practice space may be limited due to the facility event schedule. Please check with the tournament director on the day of the event.
- Fields will be available one hour before the first game.
- Batting cage use is complimentary during game times on a first come, first serve basis. Please be respectful. Please be courteous and share the warm-up space evenly.

THE FIELDS

- Walls and ceilings are a combination of glass and netting.
- All three indoor fields are full artificial turf (including infields) with 170 ft. to left field,

150 ft. to right field and 210 ft. to center field with 46 ft. ceiling heights. • No cleats are allowed in the facility. Only turf shoes and/or running shoes are allowed on the field.

- Gum, seeds, popcorn, or other food is not permitted on playing surface or in dugouts.
- Water is the only beverage allowed on turf. Gatorade, soda, coffee, or any other beverage is not permitted on playing surface or in dugouts.

NETTING/WALLS/CEILING RULES

- Balls hitting the ceiling remain in play with the following exceptions:
 - Balls hitting the roof netting and dropping in the infield in fair ball area shall be ruled as a dead ball foul the first time and then an out (batter is out) the second time if during the same at bat.
 - Balls hitting netting in foul territory will be a dead ball foul ball.
- Any batted ball that goes under, through, becomes lodged, or trapped in the netting will be a ground rule double.
- Any thrown ball that goes under, through, becomes lodged, or trapped in the netting will be ruled on by how the ball got to that position.
- **U13/U14 only** - *Any ball hit over second line on left field wall and over black backdrop in center field are declared home runs, anything hit off the glass wall and netting in right field towards right center will be played off the wall (diamond 1 only). Any ball hit over the second black line (on fields 2 and 3) shall be ruled a home run. Any ball hitting the batting cage on field 2 in left field shall be ruled a home run. Any ball hit off the field divider in left field of field two shall be playable.*
- Runners cannot be thrown out on a ball hit to the outfield.
- Infield fly rule will be enforced even if ball hits the ceiling.
- Base distances are the following for each age group:
 - U8 – 60 feet
 - U9/U10 – 65 feet
 - U11/U12 – 70 feet
 - U13 and above – 90 feet
- Pitching Distances:
 - U8 will pitch at 43 feet and steal after ball crosses plate
 - U9/10 at 46 feet, U10 may steal after ball is released from hand of pitcher U9 after the ball crosses the plate
 - U11/12 at 50 feet. Full baseball rules
 - U13/14 at 60.6 feet. Full baseball rules
- Any dispute of rules during play should be brought to the umpire and if the dispute can't be resolved by the umpire the game will continue as the tournament director is contacted to resolve the dispute. The tournament director's decision will be final; no protests will be honored.